



Profile

A adaptable 3D artist with strengths in character, environmental and prop modeling along with strong capabilities in texturing, lighting, and rendering. I'm open minded and a very quick learner who believes in push the envelope.

Professional Experience

- October 2009 –July 2010 3D Artist/Freelance for **New Product Help**
 - Developed Digital Renditions for Innovative Inventions
- June 2010 August 2010 Web Designer for **Urban Tour Host**
 - Composited/Edit promotional video and design website for non-profit organization.
- February 2009 - July 2009 3D Artist/Freelance for **Juelle Motors**
 - Modeled and texturing an adaption of a electric vehicles
- July 2008- Sept. 2008 Environmental and Concept Artist Intern of **Kijik Multimedia**
 - Textured/lit Models for an environment for the pilot short
 - Enhanced comic book panels coloring and lineart. Contribute to the page layout
- Nov. 2006-Dec. 2008 Lead Technology Worker of **AI: Miami International University of Art & Design**
 - Managed the technology facility by tending to student and faculty needs.

Program Profile

Software:

- Adobe After Effects
- Adobe Photoshop
- Adobe Premiere
- Adobe Illustrator
- Adobe Flash
- Autodesk Maya
- Autodesk 3DSMax
- Pixologic Zbrush
- Headus UV Layout

Related Skills:

- Concept and Logo Design
- Web Layout Design
- Environmental Design
- Motion Graphics
- Composition
- Prop Modeling

Education

June 2005 – Dec. 2008 AI: Miami International University of Art & Design
 Bachelor of Fine Arts in Computer Animation

Projects /Productions

- May 2008 – June 2008 **Teddy Project** – *Educational Short for National Wildlife Federation Services*
 - o Created the layout UV and rigged birds for an educational wildlife project
- January 2010 **Frank and Frane Le Commerical** *Freelance Commercial*
 - o Create the set and environment for the commercial

Clubs /Organizations

Lambda Theta Phi Latin Fraternity Inc.
 Student Leaders Association of AI: Miami International University Art & Design

(References available upon request)